## 1064-05-197John Engbers\* (jengbers@nd.edu), Department of Mathematics, 255 Hurley Hall, Notre Dame,<br/>IN 46556, and David Galvin. The typical structure of H-colorings of the Hamming cube.

The *d*-dimensional discrete hypercube  $Q_d$  is the graph on  $\{0, 1\}^d$  with two strings adjacent if they differ on one coordinate. For a graph *H* (possibly with loops), an *H*-coloring of  $Q_d$  is a function from  $\{0, 1\}^d$  to V(H) which preserves adjacency. With appropriate choices of *H*, *H*-colorings can encode independent sets and proper colorings of  $Q_d$ .

We are interested in the following question: In a uniformly chosen *H*-coloring of  $Q_d$ , what proportion of vertices of  $Q_d$  get mapped to each vertex of *H*? We obtain a quite precise answer to this question. For example, we can say that in a uniformly chosen proper 2*k*-coloring of  $Q_d$ , asymptotically almost surely each color class has size very close to  $2^d/(2k)$ , and in a uniformly chosen proper (2k + 1)-coloring, asymptotically almost surely there are *k* color classes with size very close to  $2^d/(2k)$  and k + 1 class with size very close to  $2^d/(2(k + 1))$ . In both cases, each color class is contained almost exclusively in a single bipartition class of  $Q_d$ .

The results generalize to the discrete torus with fixed even side length. The approach is through entropy, and extends results obtained by Jeff Kahn (who had considered the case when H is a doubly infinite path). (Received September 08, 2010)